
Fenzance Factsheet

Volume 2, Issue 1, Whole Number 2

Fall, 1994

Baltimore For Kids — Part One

by Eva Whitley

Hello and welcome to the second issue of *Fenzance Factsheet*, the newsletter of the "Pirates of Fenzance," the Baltimore in '98 Worldcon^{*} Bid Committee. We hope to publish two to four issues a year, depending upon the number of contributions we receive. *Fenzance Factsheet* is distributed free of charge to all presupporters of the Baltimore in '98 Worldcon bid.

Pirates Announce New Membership Categories

The Pirates of Fenzance are pleased to announce the following categories of membership:

Pirate Crew (presupporting): \$5.00 Includes a subscription to this newsletter and a \$5.00 discount on your conversion fee (from supporting to attending) if we win.

Galley Slave (preopposing): \$19.98 Includes absolutely nothing. (What would you want from us, anyway if you're opposed to our bid? We will, however, gladly relieve you of your money since we are pirates.)

Her Majesty's Privateer (preattending): \$40, or \$35.00 if you're already a presupporter. Includes a subscription to this newsletter, a laminated badge identifying you as a Privateer, and an attending membership if you vote in the 98 Site Selection and we win.

Letters of Marque: \$100. Includes a Privateer membership and a Letter of Marque certificate naming you Captain of your pirate vessel (you supply the ship), signed by someone named Mark (Owings, that is).

The other articles are for boring grown-ups—this article is for kids (and people who want them to have a good time going to the Worldcon). We can't tell you what the other bidders are going to offer (but you ought to ask them), but we can tell you all the cool stuff for kids here in Baltimore.

The con will be in the Inner Harbor of Baltimore. Within walking distance are several fun things for kids. Just stroll down Light Street (walk along the Harbor and chase the gulls while you go) and head into the Maryland Science Center. It's like the Ex-

ploratorium in San Francisco only newer. There are lots of "hands on" science things you can do, and the exhibits are changing all the time. There's an IMAX theater with lots of cool movies, and a planetarium with shows. Younger kids like the T.O.T.S. (Turn On To Science) room be-

cause they have costumes you can dress up in like real fire fighters' uniforms. There are four floors of exhibits, and volunteers are always around to explain stuff (but we've never done all four floors on the same day because I poop out). There's also a Friendly's ice cream restaurant in the lobby if you don't want to go back to the Harbor to eat. (It takes about five minutes to walk from Harborplace to the Science Center.) Outside there's a carousel and a playground that's fun to play on. I don't usually see playgrounds near convention hotels so this is really neat. (Benches nearby. Get a tan while your kid plays!)

From in front of the Science Center you can catch a water taxi back to the Harbor, over to the National Aquarium, over to the Museum of Industry, or even to Fell's Point. (Adults like it; there are lots of bars.) You can also walk to the aquarium from the Science Center, but the water taxi is lots of fun. It's not a taxi, exactly, but like a shuttle bus on water.

The aquarium is really famous. Outside they have a seal pond, and inside are all these water creatures like dolphins, fish, and turtles. They have an



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area where you can play with things like horse-shoe crabs and starfish. Up on top they have a real tropical rain forest with frogs and stuff. There's also a marine mammal wing with dolphin shows.

Up the street is where the new Children's Museum is going to go. It will be built by 1998. (We have one now, only it's out in the 'burbs. I like it, but it's not real close to downtown.)

About a mile from the Inner Harbor is Fort McHenry, a favorite for tourists and school field trips. (Although locals have been known to actually go here of their own accord.) You can look out and see where Francis Scott Key wrote the words to the "Star Spangled Banner." It's neat to see how people lived a long time ago. Plus, it's a cool place for a picnic, and since it's windy, you can fly kites there.

We also went to the Walters Art Gallery. There's lots of knives and swords and armor there. We had a birthday party there and they gave us pamphlets with things to look for. You would not believe how many places you can find lions in the Gallery!

There are other museums nearby, too, like the B&O Railroad Museum for train fans, and the Street Car Museum where you can ride on a street car. (They have a tourist trolley system downtown, too.) And across the street from the con is Harborplace where even a picky eater can find stuff to eat, and people like me can pig out. (It's bigger than 11 years ago. They have four floors of mall stuff under the Stouffer Hotel.)

Also, there's a really great zoo just a few miles from the con. Take a picnic—locals will tell you where to get supplies—and make a day of it. One of Baltimore's favorite parks, Druid Hill Park, is nearby.

There are also good things for kids a bit further out, like Hampton Mansion, the Carroll County Farm Museum (if you want to see what a farm was like in the olden days), and the Ladew Topiary Gardens where they have all these bushes in neat shapes.


Another great thing about Baltimore with kids is that it can be used as a base for some great day trips. I'll tell you more about those in the next issue of the *Factsheet*.


Contest Update

We announced the winner of our first Filksong Contest in the previous issue, but in case you missed it, the winner was Gary Ehrlich for "Ghost Pirates in D. C." and the first runner up was Dick Eney for "Song of the *Fydraca's* Crew." We had planned another filksong contest this year, but didn't get enough entries, so we decided to donate the first prize, a bottle of Tullamore Dew, to Interfilk.

In this issue, we're pleased to announce the winner of our first Hall Costume Award, Rob Himmlsbach. Congratulations, Rob, and thanks to all of you who sent us those pirate photos!

How to contact the Pirates

We can be reached by mail at:
Baltimore Worldcon 1998, Inc.
 P.O. Box 1376
Baltimore, Maryland 21233

We are also available on-line:
 Internet: baltimore98@access.digex.net
GEie: SFRT3, CAT 25, TOP 24
or GE-mail: P.LURIE.

Factsheet Needs Art(icles)

This newsletter would be published more often if we had more material to put into it. We need art and articles about pirates, Baltimore, Worldcon bidding, or anything else of interest to our members. If you have something you'd like to contribute, send it to the Baltimore Worldcon 1998, P.O. Box, Attention: *Fenzance Factsheet* and we'll consider publishing it in our next issue. We cannot pay our contributors, but your article, cartoon, or drawing will be seen by hundreds of our members, and we will be very grateful.

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Editor: Petrienne Lurie

Fall, 1994

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*The Tale of MacFan,
A Fast Play in One Act, Hold the Fries*
by Mike Nelson

Scene 1. [An open elevator]

Thunder and lightening. Enter three SMOFs.

FIRST SMOF

When shall we three meet again?
In Boston, Baltimore or New York?

SECOND SMOF

When the hurlyburly's done,
When the battle's lost and won.

THIRD SMOF

That will be ere Sunday's sun sets on Glasgow.

FIRST SMOF

Where the place?

SECOND SMOF

Upon the con suite.

THIRD SMOF

There to meet with MacFan.

ALL

Fair is foul, and foul is fair.
Hover through the fog and filthy air.
Exuent.

Scene 2. [A con suite]

Thunder. Enter the three SMOFs.

ALL

Some rum, some rum!

MacFan doth come.

Enter MacFan with Captain Morgan.

MACFAN

Speak if you can: What are you?

ALL

All hail, MacFan!

Hail to thee, son of Baltimore,

That thou shalt bid for a Worldcon hereafter for '98.

MACFAN

Stay, you imperfect strangers, tell me more:

I know I am a son of Baltimore;

But to bid a Worldcon?

Boston of old hath a lock on '98.

A prosperous committee;

And to bid against them stands not within the
prospect of belief. Say from whence you owe this
strange intelligence?

Or why upon this con suite you stop our way with
such prophetic greeting:

Speak, I charge you.

SMOFs vanish.

Into the air, and what seemed corporeal melted
As breath into the wind. Would they had stayed.
Exuent.

Scene 3. [A Green Room]

FIRST SMOF

Thrice the brinded Pro hath mewed.

SECOND SMOF

Thrice and once the BNF whined.

THIRD SMOF

Filker cries, 'Tis time, 'tis time.

SECOND SMOF

By the pricking of my thumbs,
Something fannish this way comes:

Enter MacFan.

MACFAN

How now, you secret, black, and midnight
SMOFs, What is't you do?

ALL

A deed without a name.

MACFAN

I conjure you, by that which you profess,
Howe'er you come to confound me
With this bidding plot.

To what I ask you.

ALL

MacFan! MacFan! MacFan!

MACFAN

Had I three ears, I'd hear thee.

FIRST SMOF

Beware New Boston!

Beware the many bids of York!

SECOND SMOF

Be fannish, loud, and party down!

Laugh to scorn the pow'e of fen, for none of
Mundanes bom shall win the bid.

THIRD SMOF

Be a pirate bold, and take no care

Who chafes, who frets, or where conspires are:

Baltimore shall never vanquished be until

Great Clinton balances the US budget.

Music. The three SMOFs vanish.

MACFAN [Aside.]

From this moment the very firstlings of my heart

Shall be the bidding of Baltimore.

And even now, to crown my thought

With acts, a pirate party

I will do. Party on!

Exuent.

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Election Results

Elections for corporate officers for 1994-5 were held on July 23, 1994. The pirates, being creatures of tradition, re-elected nearly all the incumbents for a second term. And the winners are:

President: Covert C. Beach

Vice-Presidents:

 General Operations: Martin Gear

 Special Operations: Lance Oszko

Comptroller: Robert MacIntosh

Treasurer: Thomas Horman

Corresponding Secretary: Jul Owings

Recording Secretary: Eva Whitley.

Pirate Roll Call

The other members of the "Pirates of Fenzance" (as of July, 1994) are:

Brian Alexander, Shirley B. Avery, Rebecca Sue Bross, Jack L. Chalker, Pat Ciuffreda, "Grinner" Cleveland, Ellen (Rhi) Dennisen, Richard Dennisen, Martin Deutsch, Joseph Fleishmann, Bobbie Gear, Lee Gilliland, Hal Haag, Marian Horseman, Kitty Jensen, Quinn Jones, Miriam Kelly, Pat Kelly, Judith Kindell, Irv Koch, Perianne Lurie, Mike Mannes, Keith Marshall, Thomas McMullan, Rikk Mulligan, Michael Nelson, Jeff Olhoeft, Mark Owings, and Peggy Rae Pavlat.

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